Raymaster OS Roadmap

This is the roadmap for features that will be worked on for RaymasterOS.

Desktop Shell

Grouped Window List: Nearly Done, gotta fix icons not opening apps.
Control Center:
Notification Center:
Time and Events (the calendar, clock etc):
Multiple Panels: (this isn't easy for some reason).
Desktop Wallpaper, Icons and Widgets: (We are moving away from xfdesktop).

Desktop Utilities

Settings Application:
(As of now I am unsure what other Desktop Utilities you would need, let me know).

System Utilities

Disk Utility:
File Manager:
Terminal:
Update Manager (GUI):
Software Manager (GUI App-store – Flatpak, Apt and .DEB Installer):

Windows Support

ATON of Wine-prefixes (possibly the user right-clicks an EXE, it spawns a dropdown that has a "Run with configuration" option. It gets clicked and they get a list of named prefixes ["Office Config", "Retro Game Config", etc], if a config isnt there they click get config button and it leads them to the software manager in the Wine Config Section. (Will obviously add a tutorial for the user as well as make a youtube video showing how).

Accessories

RM-Paint (Raymaster Paint):
ScreenFish (Shortfish Screenshot and ScreenRecorder – Creds to Kerlsie):
Raymaster Media Player (Yes I am using that name):
Raymaster Photo Viewer (As well as that name):
Rift (Raymaster Internet Browser – Unsure of the name right now. Send Help):
Calendar App:
Clock App:
Express (Email Client):

Possible Integrations

Onedrive, Google Drive, DropBox:
Cloud based calendar (I am only aware of Google calendar being the only one I can support, I will research others to support)
Phone Sync (Make an Android app – maybe IOS as well, that lets you easily transfer files and do other stuff to and from your pc)

The Future?

Revamped Desktop,

Wayland Compositor + Complete, Integrated X11 WM (ExWin and ExLand):

Custom UI Toolkit (ExKit):

Better Windows Support (WinFR):